

A MURDER NEXT DOOR

You live in a cottage in the middle of the country and you are a concerned neighbour who has seen that strange things happen in the house next door. Some people have disappeared in Villanueva de Algaidas and you suspect that the victims are in that house.

Last week you saw one of the girls who disappeared entering the cottage. Your neighbour is an old man who has no friends. You must come into the house and follow the instructions that you are given to free and save the people who you suspect are in the house.

Task number 1 (Vocabulary)

In order to get into the house, you must do a number of activities which will let you investigate what is happening. Each time you do an activity well for the first time you will be given 1 point for your mark.

The first thing you must do is open the main door, which is closed. If you want to open it, you will have to do this activity. If your score is 7/10 (minimum), the door will open and you will be able to get in. If you don't get the minimum score, try to do the following exercise. If you get 7/10 the door will open.

Task number 2 (Grammar)

Now, you have to cross the hall. In order to do so, you will have to do the following exercises in pairs with the help of your classmate:

Photocopies, page 49 (ex. 1, 2, 3 and 4) and page 50 (ex. 1, 2, 3, and 4)

You will also have to do the interactive grammar. You will have two tries :

Activity 1 (10/20)

Activity 2 (6/12)

Activity 3 (10/20)

Task number 3 (Reading)

Once you open the door, you have to go down the stairs. If you do the following text in groups and you get a minimum of 7 correct answers, the neighbour won't notice you are in his house and you will go down the stairs. If you don't get the minimum score you will have to do the following activity, so that you can get into the house.

Task number 4 (dialogue)

After going down the stairs, you need to open the door which leads you to the room where the missing people are hidden. Write a dialogue about the questions which you want to ask the neighbour. Include questions about his name, job, age, what you can do to help those people(rewards), the reason why he murders/ kidnaps those people, when he started doing it, who are the victims and say something he mustn't do. Give him some advice, offer him some help and tell him what he mustn't do. Use expressions for advice (You should, If I were you, I'd..., Why don't you....?, How about...?)

Write down another dialogue between you and the people kidnapped. Ask each of them about the problems they had and give them some advice:

Who are they?

Why they went there,

How he treated them

What they did there

How they felt

Possible problems (Somebody hurt my feelings, my boyfriend tried to make me jealous, a friend betrayed me, I can't afford to buy anything, I disappointed my best friend, My friends make fun of me, My best friend was dishonest, I want to make friends but nobody wants to be my friend)

After role-playing them well, you will get up to 2 points.

Task number 5 (writing a letter)

If you want to open the door which leads you to the basement, you have to write a letter to the police officer of your village telling him/ her the problem you have. Introduce yourself and tell him/her something about yourself (your name, age, your school and your school year, something about your parents and your address). Explain what you have seen and what you want him/ her to do. Ask him/her for advice. Send the letter to one of your classmates. He must answer it giving you some advice and telling you what you must/ mustn't do.

Each letter properly written will score 2 points.

Include must/ should/ don't have to / mustn't / can/ could

You must also include some of these expressions: In my opinion, it seems that, In my view, I think/ I believe and the vocabulary of the unit we have studied